

Angela Wilson Riggs

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Development Experience

QA Engineer

Metal Toad • March 2016 - Present

As the QA engineer for my team, I own quality assurance for more than 20 projects, ranging from general QA of feature work, to visual regression and accessibility testing, to setting up and implementing continuous integration. In addition to testing developers' work against the stated acceptance criteria, I am also an advocate for client and user experiences. Examples include recommending a drag and drop ordering functionality over a weighted ordering system, or creating and implementing a test plan to recommend iterative feature improvements. I constantly strive to improve our process, with an eye to always improving our quality. I created a cleaner workflow in Jira, so tickets could be attended to and deployed more quickly, and helped Metal Toad move toward continuous integration by setting up projects on Atlassian's Bamboo product.

Developer Intern

Metal Toad • September 2015 - March 2016

During my internship at Metal Toad, I went well above and beyond the role of a typical intern. Some of my accomplishments included development work for Drupal 7, Drupal 8, and Swift projects; creation of a Drupal update script for internal use with Node and AWS (collaborative effort); several pieces of detailed admin documentation for clients' use and training; immersion in Agile methodologies for project planning and implementation; and strengthening the Metal Toad QA process by comparing and analyzing project workflows. (Yes, I got the job!)

Front-End Developer

Hack Oregon • September 2015 - October 2015

I created interactive charts and graphs using AngularJS, pulling data from custom APIs created by the back-end developers on the Crop Compass team

Education

Portland Code School

Full-Stack JavaScript Immersion • May 2015 - July 2015

In an intensive 3-month program, I learned to build full-stack JavaScript-based web apps. Using pair programming and independent with group projects, I rapidly built a solid development foundation.

University of Central Florida

Bachelor of Science: Elementary Education • September 2011 - May 2013

Skills

<i>Drupal 8</i>	<i>PHP</i>	<i>SQL</i>	<i>PHPUnit</i>	<i>Agile</i>
<i>Drupal 7</i>	<i>Git</i>	<i>Capistrano</i>	<i>Functional Testing</i>	<i>Jira</i>
<i>JavaScript</i>	<i>Drush</i>	<i>BackstopJS</i>	<i>Continuous Integration</i>	<i>Towerfall</i>

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Additional Work Experience

Lead Teacher

Peninsula Children's Learning Center • August 2013 - May 2015

I created and taught curriculum for student cohort age 3-5; communicated with parents, ranging from daily summaries to planning short- and long-term goals for their children's progress; focused on building social-emotional skills and academic development through play-based learning.

Additional responsibilities included working with administration team to implement practices in alignment with Oregon state standards; setting goals for changing or strengthening current practices according to a rigorous timeline; and working to document all standards once they met with state's requirements.

Walt Disney Travel Company

Disney Reservation Center • August 2005 - June 2013

I collaborated with Guests in both sales and support capacities; communicated & engaged with Guests through phone conversations, LiveChat messaging, and Kana email services; support role included creative problem-solving and independent handling of challenges and escalations.

Publications

“Visual Regression Testing with BackstopJS”

metaltoad.com/blog/visual-regression-testing-backstopjs

“Code Quality”

metaltoad.com/blog/code-quality

“Creating Culture”

metaltoad.com/blog/creating-culture

“We Are Toads”

metaltoad.com/blog/we-are-toads-0

Internet Presence

Website: <http://angelariggs.github.io>

GitHub: <http://github.com/angelariggs>

Twitter: http://twitter.com/AngelaRiggs_

LinkedIn: <https://www.linkedin.com/in/angelariggs>